

BDEC2 BoF SC18, Dallas November 13, 2018



BIG DATA AND EXTREME-SCALE COMPUTING

International Exascale Software Project Meetings

Overall goal:

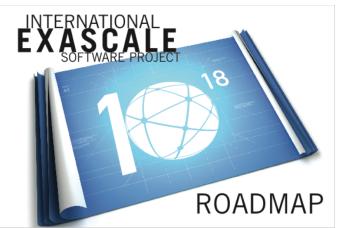
 Bring together the international community to explore plans and identify gaps for producing a software infrastructure capable of supporting exascale applications

Meeting history:

- 1. Santa Fe, NM, US, April 2009
- 2. Paris, France, June 2009
- 3. Tsukuba, Japan, October 2009
- 4. Oxford, UK, April 2010
- 5. Maui, HI, US, October 2010
- 6. San Francisco, US, April 2011
- 7. Cologne, Germany, October 2011
- 8. Kobe, Japan, April 2012



www.exascale.org: White Papers and Slides





IESP Roadmap (2009 – 2012)

The IESP Roadmap presented a multidimensional analysis of the major challenges to be overcome in order to create a software infrastructure capable of supporting exaflop performance on next generation systems, and made a cogent case for the urgency of starting that work as soon as possible.

Spurred in some degree by the work of the IESP and its Roadmap, the United States, the European Union, and Japan have, in the past three years, moved aggressively to develop their own plans for achieving exascale computing in the next decade





IESP Roadmap Components

4.1 Systems Software	
	Operating systems
4.1.2	Runtime Systems
	I/O systems
4.1.3	External Environments
4.1.4	Systems Management
4.2 Development Environments	
4.2.1	Programming Models
4.2.2	Frameworks
4.2.3	Compilers
4.2.4	Numerical Libraries
4.2.5	Debugging tools
4.3 Ap	plications
4.3.1	Application Element: Algorithms
4.3.2	Application Support: Data Analysis
4.3.3	Application Support: Scientific Dat
4.4 Crosscutting Dimensions	
	Resilience
4.4.2	Power Management
	Performance Optimization
4.4.4	Programmability

The International Exascale Software Project roadmap

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Abstract

Over the last 20 years, the open-source community has provided more and more software on which the world's hig performance computing systems depend for performance and productivity. The community has invested millions dollars and years of effort to build key components. However, although the investments in these separate software el ments have been tremendously valuable, a great deal of productivity has also been lost because of the lack of plannin coordination, and key integration of technologies necessary to make them work together smoothly and efficiently, bo within individual petascale systems and between different systems. It seems clear that this completely uncoordinate development model will not provide the software needed to support the unprecedented parallelism required for pet exascale computation on millions of cores, or the flexibility required to exploit new hardware models and features, such as transactional memory, speculative execution, and graphics processing units. This report describes the work of the community to prepare for the challenges of exascale computing, ultimately combing their efforts in a coordinated Inter

IESP BDEC (2013 – today)

BDEC derived much of its impetus from the earlier work

- International Exascale Software Project (IESP)
- European Exascale Software Initiative (EESI)
- European Exascale Software Initiative 2 (EESI2)
- European eXtreme Data and Computing Initiative (EXDCI)



Europe-USA-Asia International series of Workshops on Big Data and Extreme Computing

http://www.exascale.org/bdec/

Overarching goal:

- 1. Create an international collaborative process focused on the co-design of software infrastructure for extreme scale science, addressing the challenges of both extreme scale computing and big data, and supporting a broad spectrum of major research domains,
- 2. Describe **funding structures and strategies** of public bodies with Exascale R&D goals worldwide
- 3. Establishing and maintaining a global network of expertise and funding bodies in the area of Exascale computing
- 1 BDEC Workshop, Charleston, SC, USA, April 29-May 1, 2013
- 2 BDEC Workshop, Fukuoka, Japan, February 26-28, 2014
- 3 BDEC Workshop, Barcelona, Spain, January 28-30, 2015
- 4 BDEC Workshop, Frankfurt, Germany, June 15-17, 2016
- 5 BDEC Workshop, Wuxi, China, March 9-10, 2017
- With BoF's at SC and ISC meetings
- 1. BDEC2 (Next Generation) Planning, Chicago, IL, March 26-28, 2018

BDEC Report to be Published in IJHPCA

BIG DATA AND EXTREME-SCALE
COMPUTING: PATHWAYS TO
CONVERGENCE. Toward a Shaping
Strategy for a Future Software and Data
Ecosystem for Scientific Inquiry*

Journal Title

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Shorten version of the January report:

http://www.exascale.org/bdec/sites/www.exascale.org.bdec/files/whitepapers/bdec2 017pathways.pdf

Scientific Computing is Changing

• In the past, we moved experimental data to the centralized servers, which provided bulk storage and computational resources for analysis and simulation.

- Three things have changed:
 - CPU advances have enabled edge/IoT devices to be small parallel computers with real operating systems and multithreaded programming models (CUDA, OpenMP, TensorFlow, etc.).
 - Machine learning and AI has helped create a new class of algorithms that can sift through massive amounts of experimental data, and then pushing to the data center only the relevant results
 - Edge devices and scientific instruments are rapidly expanding, creating a new class of "edge software defined instrument" that must connect to cyberinfrastructure.
- These three changes are forcing us to rethink the central services model of HPC and embrace a new model where network infrastructure computes-along-the-way.
- To realize that goal, we need a new conceptual model for programming this new endto-end infrastructure.

